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~~Stanley B. Lippman has retired back to the Catalina Foothills where he is working on EEEK!, a computational model of the nervous system of the House Mouse, and An Off By One Error, a speculative novel set in the Northwestern Rain Forest. During his professional career, Stanley served as Distinguished Consultant for the Jet Propulsion Laboratory, Architect for the Visual C++ development group ...~~

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Stanley B. Lippman is a computer scientist and author. He is most widely known as an author of C++ Primer book, which is currently published as 5th edition. Also he authored the book Inside the C++ Object Model . He has worked with Bjarne Stroustrup in Bell Laboratories during early stages of C++ development. In 2001, Stanley Lippman became an Architect for Visual C++.

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Stanley B. Lippman is a computer scientist and author. He is most widely known as an author of C++ Primer book, which is currently published as 5th edition. He has worked with Bjarne Stroustrup in Bell Laboratories during early stages of C++ development. In 2001, Stanley Lippman became an Architect for Visual C++.

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Bestselling Programming Tutorial and Reference Completely Rewritten for the New C++11 Standard Fully updated and recast for the newly released C++11 standard, this authoritative and comprehensive introduction to C++ will help you to learn the language fast, and to use it in modern, highly effective ways. Highlighting today ' s best practices, the authors show how to use both the core language and its standard library to write efficient, readable, and powerful code. C++ Primer, Fifth Edition, introduces the C++ standard library from the outset, drawing on its common functions and facilities to help you write useful programs without first having to master every language detail. The book ' s many examples have been revised to use the new language features and demonstrate how to make the best use of them. This book is a proven tutorial for those new to C++, an authoritative discussion of core C++ concepts and techniques, and a valuable resource for experienced programmers, especially those eager to see C++11 enhancements illuminated. Start Fast and Achieve More Learn how to use the new C++11 language features and the standard library to build robust programs quickly, and get comfortable with high-level programming Learn through examples that illuminate today ' s best coding styles and program design techniques Understand the “ rationale behind the rules ” : why C++11 works as it does Use the extensive crossreferences to help you connect related concepts and insights Benefit from up-to-date learning aids and exercises that emphasize key points, help you to avoid pitfalls, promote good practices, and reinforce what you ' ve learned Access the source code for the extended examples from [informit.com/title/0321714113](http://informit.com/title/0321714113) C++ Primer, Fifth Edition, features an enhanced, layflat binding, which allows the book to stay open more easily when placed on a flat surface. This special binding method—notable by a small space inside the spine—also increases durability.

A completely rewritten tutorial driven by examples helps the novice C++++ programmer solve problems in terms of choice of language features, implementation, and efficiency. Original. (Advanced).

Finally, a great introduction to ANCI C++ for working programmers! Lippmann--who worked under the leadership of Bjarne Stroustrup, wrote the classic "C++ Primer", and now works as a C++ programmer at DreamWorks--teaches programmers exactly what they need to know to get immediate results. From start to finish, each concept and technique is presented through real programs designed to solve the problems C++ programmers are most likely to encounter.

C++ Primer Plus, Sixth Edition New C++11 Coverage C++ Primer Plus is a carefully crafted, complete tutorial on one of the most significant and widely used programming languages today. An accessible and easy-to-use self-study guide, this book is appropriate for both serious students of programming as well as developers already proficient in other languages. The sixth edition of C++ Primer Plus has been updated and expanded to cover the latest developments in C++, including a detailed look at the new C++11 standard. Author and educator Stephen Prata has created an introduction to C++ that is instructive, clear, and insightful. Fundamental programming concepts are explained along with details of the C++ language. Many short, practical examples illustrate just one or two concepts at a time, encouraging readers to master new topics by immediately putting them to use. Review questions and programming exercises at the end of each chapter help readers zero in on the most critical information

and digest the most difficult concepts. In C++ Primer Plus, you ' ll find depth, breadth, and a variety of teaching techniques and tools to enhance your learning: A new detailed chapter on the changes and additional capabilities introduced in the C++11 standard Complete, integrated discussion of both basic C language and additional C++ features Clear guidance about when and why to use a feature Hands-on learning with concise and simple examples that develop your understanding a concept or two at a time Hundreds of practical sample programs Review questions and programming exercises at the end of each chapter to test your understanding Coverage of generic C++ gives you the greatest possible flexibility Teaches the ISO standard, including discussions of templates, the Standard Template Library, the string class, exceptions, RTTI, and namespaces Table of Contents 1: Getting Started with C++ 2: Setting Out to C++ 3: Dealing with Data 4: Compound Types 5: Loops and Relational Expressions 6: Branching Statements and Logical Operators 7: Functions: C++ ' s Programming Modules 8: Adventures in Functions 9: Memory Models and Namespaces 10: Objects and Classes 11: Working with Classes 12: Classes and Dynamic Memory Allocation 13: Class Inheritance 14: Reusing Code in C++ 15: Friends, Exceptions, and More 16: The string Class and the Standard Template Library 17: Input, Output, and Files 18: The New C++11 Standard A Number Bases B C++ Reserved Words C The ASCII Character Set D Operator Precedence E Other Operators F The stringTemplate Class G The Standard Template Library Methods and Functions H Selected Readings and Internet Resources I Converting to ISO Standard C++ J Answers to Chapter Reviews

There is a lot of misinformation and myth about the overhead and costs associated with C++. Now Stan Lippman, the acclaimed author of the C++ Primer, answers the call for a book that gives strategy guidelines for C++ programming. Inside the C++ Object Model explains where overhead costs reside and what they actually consist of. The author explains which parts vary by implementation and which are invariant. He tells how the various implementation models arose, points out areas where they are likely to evolve, and explains why they are what they are. This book is a must for C++ programmers who want to understand the semantic implications of the C++ object model and how the model affects their programs.

Writing effective C# code: an example-rich primer from one of the world's leading C++ authors! Step-by-step coverage presented in the context of real code examples of the new C# techniques for building Web services and COM+ components.

The authors begin by explaining why C++ is worth learning and then move on to the most important elements of C++. This book emphasizes understanding and practical use of the language. It explores the basics, covers inheritance and object-oriented programming, discusses templates and the powerful kind of abstraction they provide, and shows how to design and use libraries.

The new classic! C Primer Plus, now in its 5th edition, has been revised to include over 20 new programming exercises, newly improved examples and the new ANSI/ISO standard, C99. Task-oriented examples will teach you the fundamentals of C programming. From extended integer types and compound literals to Boolean support and variable-length arrays, you will learn to create practical and real-world applications with C programming. Review questions and programming exercises at the end of each chapter will reinforce what you have learned. This friendly and easy-to-use self-study guide will help you understand the fundamentals of this core programming language.

Presents a collection of tips for programmers on ways to improve programming skills.

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